NetworX

NetworX™ Series

NX- 4/8 Code Pad

User Manual

(Australian Version)

POWER Light is "on" when AC power is present, flashes to indicate a low battery condition.

ON Light is "on" when armed, "off" when disarmed. Flashes to indicate a previous alarm.

PARTIAL Light is "on" when the system is armed in the Partial Mode. All non bypassed zones will be delayed.
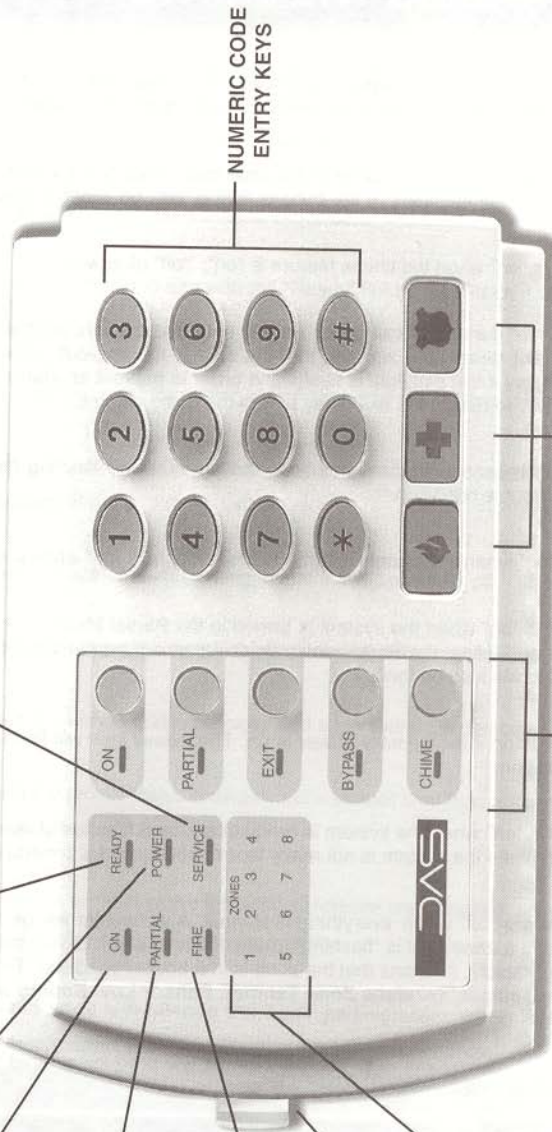
FIRE Light is "on" to indicate fire alarm, flashes to indicate a trouble condition with your fire system.

PULL OUT ZONE ID TAB

ZONE LIGHTS are on steady to indicate bypass, slow flash for zone fault, fast flash for service condition.

READY Light is "on" when the system is ready to arm, flashes if ready to "force arm".

SERVICE Light is "on" to indicate a trouble condition with your system.

NUMERIC CODE ENTRY KEYS

EMERGENCY ACTIVATION KEYS

5 **FUNCTION KEYS** perform various functions

ON READY POWER PARTIAL SERVICE FIRE

ZONES
1 2 3 4
5 6 7 8

SVC

ON PARTIAL EXIT BYPASS CHIME

NOTE: Some of the features described above may or may not be available for your system. Check with your installation company to find out how your system is programmed.

Table Of Contents

Glossary of Terms

Abort Delay: An option that allows a delay in reporting to the central station.

Authority Level: The level of access an individual has when using an alarm panel.

Central Station: Location where alarm data is sent during an alarm report.

Chime Feature: An option that allows the code pad to sound a ding-dong whenever an entry/exit door is opened.

Codes: Can be either User Codes (relating to a person) or Function Codes (a toggle switch to turn specific functions on/off).
Note: A system may have either 99 four (4) digit codes or 66 six (6) digit codes, but not a mixture of the two.

Duress Code: An option that allows a special code to be sent to the central station that indicates the alarm system is being operated under duress.

Forced Arming: An option that allows the system to be turned on (Armed) with one or more zones open. A system that is ready to be 'force armed' will flash the *ready light*. (Note: Those zones that are not ready will not create an alarm.)

Function Code: A Function Code is either a four (4) or six (6) digit code that has been programmed by the installer to operate a system device.

Group Bypass: An option that allows the user to bypass multiple zones with a single operation.

Master Code: A master PIN code that can arm & disarm the alarm system, and can add and delete user PIN codes.

Multi Area System: A system divided into multiple areas in which a user or users control one or more areas.

Partial Arm: A mode used to arm the perimeter and unused areas of an occupied premises.

Perimeter: The outer edge of the protected area, typically the windows and doors fitted with alarm sensors

Quick Arm: An option that allows you to turn on (arm) the security system by pressing either the [On] or [Partial] key on the code pad control (for arming only) as programmed by the security installation company.

Universal Arming (Uni Arm): When enabled, your alarm system can automatically determine whether to arm in the Full mode or in the pre-set Partial mode by detecting if you exit your premises or stay inside after arming your system.
Note: This feature can be used in conjunction with 'Quick Arm'.

User Code: A four (4) or six (6) digit entry used to arm or disarm the alarm system.

Understanding the Code Pad Lights

Armed Light
The *Armed* light is lit when the alarm system is armed. The *Armed* light is 'off' when it is disarmed. The *Armed* light will flash when there has been an alarm during the previous arm cycle.

Bypass Light
The *Bypass* light is 'lit' when any zone in this code pad's area is bypassed. The zone(s) that is bypassed will also be illuminated. If the *Bypass* light is 'off', no zones are bypassed.

Chime Light
The C*hime* light is 'lit' when the chime feature is on; the light is 'off' otherwise.

Exit Light
The *Exit* light is 'lit' during the exit delay. The *Exit* light will flash during the last 10 seconds of the exit delay as a warning that the time is running out. (The user may want to restart the exit delay if the *Exit* light is flashing in order to prevent an alarm. The user may then press the [Exit] key to restart the exit delay before the delay expires.)

Fire Light
A steady *Fire* light means a fire zone has been faulted. A rapidly flashing *Fire* light means that a fire zone is in a trouble condition.

On Light
The *On* light is 'lit' when the system is armed. The *On* light is 'off' when it is disarmed.

Partial Light
The *Partial* light is 'lit' when the system is armed in the Partial mode. All non bypassed zones will be delayed and follow the partial delay time. When armed in Partial mode, the Arm, On, and Bypass lights will also be 'lit'.

Power Light
The *Power* light is lit if the primary power is on. The *Power* light will flash if the system detects a low battery condition.

Ready Light
The *Ready* light is 'lit' when the system is ready to arm and 'flashes' if ready to force arm. The *Ready* light is off when the system is not ready to arm because of a zone(s) being faulted.

Zone Light
The zone lights are 'off' when everything is normal. A zone light will be 'lit' if the zone has been bypassed. If a zone light is 'flashing', that zone is in alarm or has been faulted. If a zone light is 'flashing' rapidly, it means that the zone is in a trouble condition. Trouble conditions are: Hardwire Zone Tamper, Wireless Zone Tamper, Sensor Low Battery and Sensor Loss of Supervision

(A combination of Alarm/Fault and Tamper/Trouble will produce a rapid 'flashing' light for a short period of time, followed by a slow 'flashing' light.)

Code Pad Tones

- Beeps for all key presses sounds a continuous tone during the entry delay time.

- Pulses when a day zone is violated while the system is disarmed.

- Pulses when a fire zone has a trouble condition.

- Beeps 3 times for trying to arm with the 'Ready' light off, if 'Force Arming' has not been selected.

- Beeps for 1 second or emits a "ding-dong" sound for the 'Chime' feature.

- Beeps during an exit delay; beeps rapidly for the last 10 seconds of an exit delay; and beeps 1 second at the end of the exit delay.

- Pulses when the armed status changes and the AC power is off.

- Pulses when the armed status changes and any zone(s) is bypassed.

- Pulses when the armed status changes and a low battery is detected.

- Pulses when the armed status changes and a tamper condition is detected. Beeps to indicate telephone line cut, if selected.

- Pulses when one or more of the following conditions are detected: zone or box tamper, low battery, AC power fail, or expander trouble.

  Entering a valid code will silence the code pad sounder when it is pulsing.
  Please contact your Security Installation Company if a trouble condition exists.

Fully Arming the System – On mode

On is used when the user is away from the premise and wants the interior protected. Listed below are the steps to arm in the On mode:

1. Close all protected doors and windows. Ready light will light when all protected zones and sensors are secure. Note: If any zones are bypassed, a sensor in that zone can be violated without affecting the ready light. The security system will not arm if the ready light is not on. If the power light is off, you have no AC power. Restore power if possible. If not, contact your security installation company.

2. Enter your 4 digit user code to arm the system. The armed and exit lights will illuminate. You may now leave the building via the designated exit path.

Note: The exit light will flash rapidly for the last 10 seconds of the exit delay as a warning to the user that the exit time is about to expire.

Key Sequence	Operation
1 **2** **3** **4**	Example shows a user code of 1234 being used to set the system to the On mode.

Fully Arming the System – Quick Arm mode

Quick Arm is used when the person arming the alarm system does not have a user code, is leaving the premises and wants the interior protected. Listed below are the steps to arm in the Quick Arm mode:

1. Close all protected doors and windows. Ready light will light when all protected zones and sensors are secure.
Note: If any zones are bypassed, a sensor in that zone can be violated without affecting the ready light. The security system will not arm if the ready light is not on. If the power light is off, you have no AC power. Restore power if possible. If not, contact your security installation company.

2. Press the [On] key to arm the system. The armed and exit lights will illuminate. You may now leave the building via the designated exit path.

Note: The exit light will flash rapidly for the last 10 seconds of the exit delay as a warning to the user that the exit time is about to expire.

Key Sequence	Operation
ON	Example shows On key being used to set the system to the Quick Arm mode.

Partially Arming the system
– Partial or Home mode

Home mode allows you to temporarily exclude some rooms from security arming. For example, you may wish to exclude bedrooms at night when they are in use. Home mode is also used for protecting exterior doors and windows (the home perimeter) when the user is inside.

Partial is used when the user is inside the premise and wants protection around the perimeter. Listed below are the steps to arm in the Partial mode:

1. Close all protected doors and windows. Ready light will light when all protected zones and sensors are secure. Note: If any zones are bypassed, a sensor in that zone can be violated without affecting the ready light. The security system will not arm if the ready light is not on. If the power light is off, you have no AC power. Restore power if possible. If not, contact your security installation company.

2. Press the [Partial] key. The bypass light will illuminate if any zone(s) is bypassed. The light(s) corresponding to the bypassed zone(s) will illuminate, alerting the user that a zone(s) may be unprotected and can be faulted without an alarm.

Key Sequence	Operation
PARTIAL	Press the Partial key to partially arm your premises.

Disarming – From the On or Partial mode

When you enter the protected area through one of the designated Entry/Exit doors, the code pad control will sound a solid continuous tone for the duration of the entry delay time, or until you enter a valid code. After entering a valid code the red armed light will go off and the tone will stop. The security system is now Disarmed. If a valid code is not entered before the end of the entry delay, an alarm will occur. (Note: If the red armed light is flashing during the entry delay, the alarm system has been activated in your absence. Leave the building immediately and call your alarm company and/or the police from a safe location.)
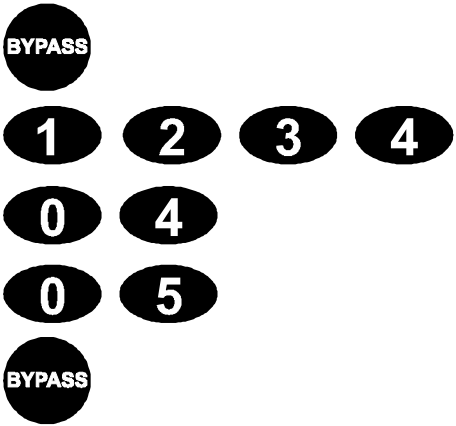
Key Sequence	Operation
1 **2** **3** **4**	Enter your user code to disarm the system from the On or Partial mode.

Bypassing – Individual Zones

Bypassing is used to temporarily exclude one or more zones that would normally be protected. For instance, a pet may need to be left in a part of the house that is usually protected.
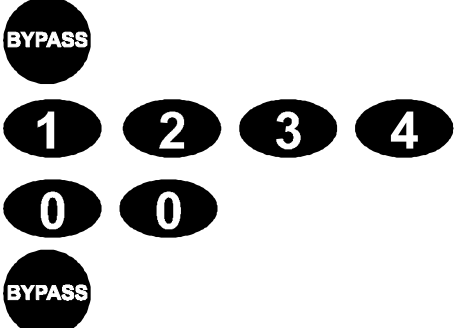
If you wish to bypass one or more zones, this must be done while the system is in the disarmed state. The following steps are used for bypassing zones. Once you have bypassed the zone(s) you may arm the system via the **On** or **Partial** mode. When your security system is disarmed, any zones that has been temporarily isolated or bypassed will be reset, and will therefore be protected when the system is armed again.

To manually un-bypass zones, perform the bypassing procedure on a zone that is already bypassed. The corresponding light for that zone will go off when un-bypassed.

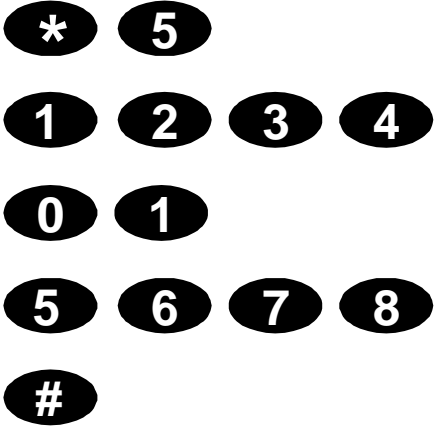| Key Sequence	Operation
BYPASS **1** **2** **3** **4** **0** **4** **0** **5** **BYPASS**	This example shows a user bypassing zones 4 and 5. **1.** Press the **[Bypass]** key. **2.** (Optional) Enter a user code. (The bypass light flashes.) **3.** Enter the 2-digit zone number/s you wish to bypass. *(E.g. Press the [0] and the [4] keys for zone 4, [0] and the [5] keys for zone 5). The corresponding light for that zone will turn on when bypassed.* **4.** Press the **[Bypass]** key.

Group Bypass

By pressing the **[Bypass]** key, followed by the [0] [0] keys, then the [Bypass] key again, all zones that are designated as group bypass zones will be bypassed. Now you can arm your system in either the [On] or [Partial] mode. Once armed pressing the [Bypass] key again will toggle the bypassed zones on and off.

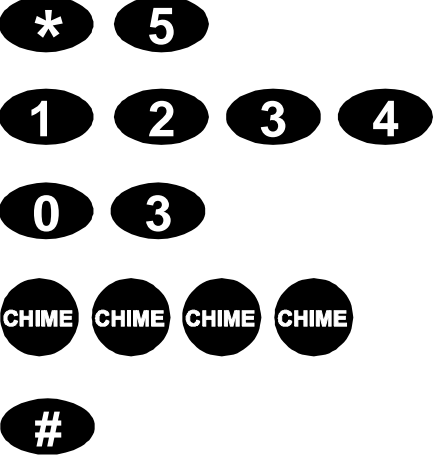| Key Sequence	Operation
BYPASS **1** **2** **3** **4** **0** **0** **BYPASS**	**1.** Press the **[Bypass]** key. **2.** (Optional) Enter a user code. (The Bypass light flashes.) **3.** Press the [0]-[0] keys. The group bypass zone lights will turn on when bypassed. **4.** Press the **[Bypass]** key again.

Changing & Adding User Codes

On occasion you may need to change your arm/disarm codes, either as a security measure or for your own convenience.

User codes are 4 digits long and must be unique. The master code must be used to change and add user codes. The default master code is user code one **[01]** with a code of **[1234]**. Any user code can be assigned as a master code (See section User Code Authorisation). Note the system must be disarmed before user codes can be changed or added.

Key Sequence	Operation
* **5**	**1.** Press [*] and [5]
1 **2** **3** **4**	**2.** Enter an existing master code.
0 **1**	**3.** Enter the user code to add or change.
5 **6** **7** **8**	**4.** Enter the new four-digit user code.
#	**5.** Repeat steps 3 and 4 for additional user codes.
	6. Press [#] when completed.

Deleting a User Code
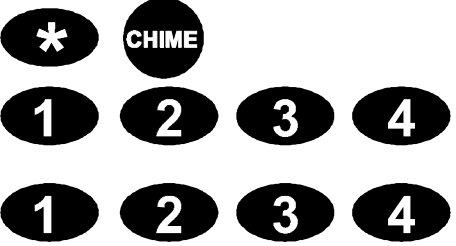
You may be required to delete a user code, for example, when a member of the household leaves home, or the home is purchased from another family.

Key Sequence	Operation
✱ **5** **1** **2** **3** **4** **0** **3** CHIME CHIME CHIME CHIME **#**	**1.** Press [*] and [5] keys. **2.** Enter an existing master code. **3.** Enter the user code to be deleted (e.g. user code three 03) **4.** Press the [Chime] key four (4) times to delete the user code. **5.** Repeat steps 3 and 4 for additional user codes to be deleted. **6.** Press [#] when completed.

Walk Test

Walk test is used to test zone functionality and should be performed regularly. When in walk test mode the code pad transmits the chime sound each time a zone is activated, and will light the activated zone number on the code pad for the duration of the walk test period. You must exit the walk test mode when you have completed testing or are satisfied the zones function correctly.
Note: the alarm system will not report to the control room during the walk test.

Key Sequence	Operation
✱ CHIME **1** **2** **3** **4** **1** **2** **3** **4**	**1.** Enter [*] [Chime]. **2.** Enter a master code. The system is now in walk test mode. **3.** Walk past each motion sensor and return to the code pad to check each zone light to validate the sensors are working correctly. **4.** Enter a master code to exit walk test. If no master code is enter walk test mode will automatically exit in 15 minutes.

User Code Authorisation

Any User Code can be assigned the master code status to allow the user to change or add other codes and provide access to other system functions.

Key Sequence	Operation
✱ **6** **1** **2** **3** **4** **0** **2** **4** **✱** **#** **#**	Example shows user two [02] code change. **1.** Press [*] [6] keys. **2.** Enter an existing master code. **3.** Enter the user code to have changed to a master code. **4.** Press [4] key. **5.** Repeat steps 3 and 4 for additional user codes. **6.** Enter [*] to save changes. **7.** Enter [#][#] when completed.

Setting The Door Chime

Chime Mode provides only an audible warning at the premises. A ding-dong is sounded from the code pad when the protected area is entered, for example, when an infant opens the door.

The door chime is turned on or off by pressing the **[Chime]** key while the system is in the disarmed state. If the chime is on, the *Chime* light will be lit. If the chime is off, the chime light will be off. Each press of the **[Chime]** key will toggle the chime feature on/off. Chime mode must be programmed by your security Installation Company. Tell the installer if Chime mode is required for any areas.

Key Sequence	Operation
CHIME	Press the [Chime] key to turn on or turn off the chime feature.

Exit mode – extend exit timer
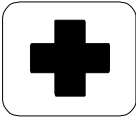
Exit mode is used when you have already armed your Security System, but need to extend your exit time. Pressing the exit button will re-start your exit time, but you may only press Exit button twice. The code pad will beep faster in the last ten (10) seconds as a warning.

Key Sequence	Operation
EXIT	Press the [Exit] key to extend the exit time.

Code Pad Emergency Keys

Three (3) emergency features are available to be programmed into your code pad to provide support in the areas of personal safety: Medical, Police (duress) and Fire alarm. You must hold these keys for two (2) seconds to activate these functions. You should press these keys only in an emergency situation that requires response by emergency personnel.

Check with your security installation company to find out if your system is programmed for these activation keys.

Key Sequence	Operation
	Press this key and hold for two (2) seconds to activate the fire alarm.
	Press this key and hold for two (2) seconds to activate the medical/auxiliary alarm.
	Press this key and hold for two (2) seconds to activate the police/duress (panic/hold-up) alarm.

Viewing Alarm Memory
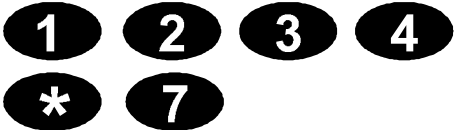
Whenever an alarm activation occurs on your system, all zones that were in alarm during that activation will be held in memory. The last alarm activation can be reviewed via the function listed below. ie. You can see which area has activated the alarm.

Key Sequence	Operation
✱ 3	The alarm memory feature will flash the zone/s that created alarms and will light steady the zones that were bypassed during the last alarm.

Reset Latched Alarms

Reset Latched Alarms function resets smoke detectors, zone troubles and zone tampers alarms.
Note: If the code pad begins beeping, the reset did not execute properly. Enter your code to silence the code pad. Wait a few minutes and repeat the reset function to attempt another reset. If the code pad still beeps after repeated attempts, please contact your security installer.
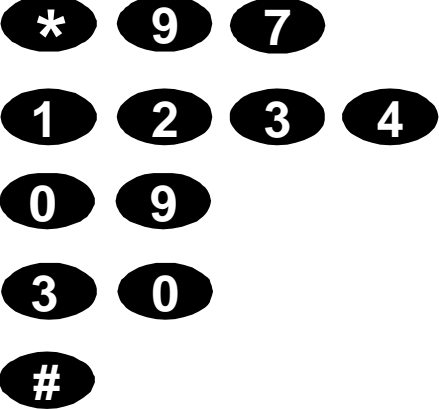
Key Sequence	Operation
1 2 3 4 **✱ 7**	1. Enter you code to silence the code pad sounder. 2. Press [*] [7] to activate the reset function.

Setting System Date	
Key Sequence	**Operation**
* **9** **6**	Example shows setting date as Tuesday, July 5th 2001. **1.** Press [*] [9] [6] keys.
1 **2** **3** **4**	**2.** Enter the master code.
3	**3** Enter the day of the week (1=Sunday, 7=Saturday)
0 **7**	**4.** Enter the month code. Must be two (2) digits. Eg. [0] [7] for July.
0 **5**	**5.** Enter the day code. Must be two (2) digits. Eg. [0] [5] for the 5th day.
0 **1**	**6.** Enter the last two (2) digits of the year code. Eg. [0] [1] for 2001.
#	**7** Press [#] to exit. Your date is now set.

Setting System Time
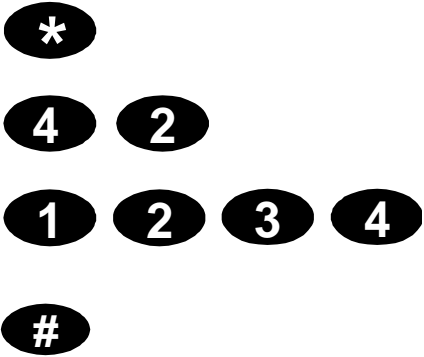
Key Sequence	Operation
* **9** **7** **1** **2** **3** **4** **0** **9** **3** **0** **#**	**1.** Press [*] and [9] [7] keys. **2.** Enter the master code. **3.** Enter the hour code. Must be two (2) digits. Eg. [0] [9] for 9am. **4.** Enter the minutes code. Must be two (2) digits. Eg. [3] [0] for 30 minutes. **5.** Press [#] to exit. Your time is now set.

Program Phone Numbers

You may have a requirement where, in the instance of an alarm activation, you want the panel to dial a particular phone number. Eg. Your mobile phone.

There are three (3) phone numbers that can be programmed or changed. Contact your security installation company to ask if the pager or siren tone formats are selected.
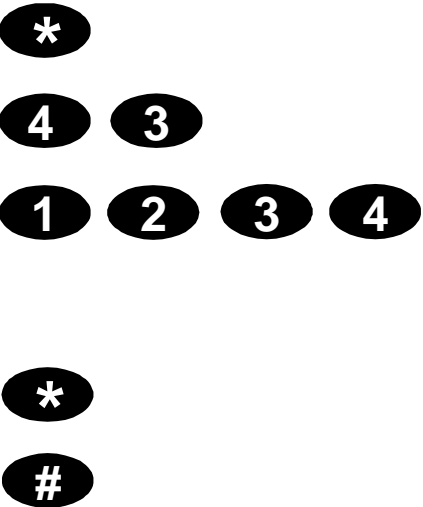
To program a new phone number you must do the following.

Key Sequence	Operation
✱ [4] [2] [1] [2] [3] [4] [#]	**1a.** Press [*] and [4] [1] for phone 1 **1b.** Press [*] and [4] [2] for phone 2 **1c.** Press [*] and [4] [3] for phone 3 **2.** Enter the master code. **4.** Enter the phone number, not exceeding twenty (20) digits. (Use the table below to determine the key values). **5.** Press [#] to end and exit.

Key	Phone Digit
[1]	1
[2]	2
[3]	3
[4]	4
[5]	5
[6]	6
[7]	7
[8]	8
[9]	9
[0]	0
[On]	Star (*)
[Partial]	Hash (#)
[Exit]	4 Sec Delay
[Bypass]	Disable
[Chime]	Pulse Dialing

Viewing Telephone Numbers

You may wish to check the phone numbers that have been programmed for your security system.

Key Sequence	Operation
✱ **4** **3** **1** **2** **3** **4** **✱** **#**	**1a.** Press [*] and [4] [1] for phone 1 **1b.** Press [*] and [4] [2] for phone 2 **1c.** Press [*] and [4] [3] for phone 3 **2.** Enter the master code. You are now in the view mode, and the first phone digit will be displayed. (Use the following table to read the code pad lights). **3.** Press the [*] key repeatedly to display the saved phone number digits. **4.** Press [#] to end and exit.

Zone Light	Phone Digit
Zone 1	1
Zone 2	2
Zone 3	3
Zone 4	4
Zone 5	5
Zone 6	6
Zone 7	7
Zone 9	9
Zone 10	0

Light	Phone Digit
[Fire]	9
[Service]	0
[On]	Star (*)
[Partial]	Hash (#)
[Exit]	4 Sec Delay
[Bypass]	Disable
[Chime]	Pulse Dialing

Deleting Telephone Numbers

You may need to delete a phone number you have previously chosen. For example, if you cancelled a mobile phone account.

Key Sequence	Operation
✱	**1a.** Press [*] and [4] [1] for phone 1 **1b.** Press [*] and [4] [2] for phone 2 **1c.** Press [*] and [4] [3] for phone 3
4 1	
1 2 3 4	**2.** Enter the master code.
BYPASS	**3.** Press the [Bypass] key to delete the saved number.
#	**4.** Press [#] to end and exit.

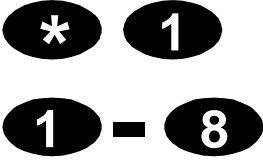## Change Code Pad Tones

Each code pad can have its sounder tone adjusted to your individual requirements.

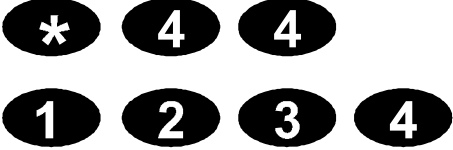| Key Sequence	Operation
✱ 0	**1.** Press [*] [0] The code pad sounder will sound at the current set tone.
1	
2	**2a.** Press [1] key to raise the tone **2b.** Press [2] key to lower the tone.
#	**3.** Press [#] to exit and save the selected code pad tone.

Changing Areas

In a multi-area system it is possible to control more than one area from the one code pad by switching area views. To change the current code pad area view, follow the key sequence show below. Note that once an area view is accessed the code pad will revert to the default area view after 10 seconds unless a key is pressed, in which case it will only switch back 60 seconds from the last key press.

Key Sequence	Operation
✱ 1 1 – 8	1. Press [*] [1] to access the change area function. 2. Enter an area number from 1 through to 8 to select the area to view.

Communicator & Siren Test

This test will only be performed if the installer has programmed this option. The test conducts a communicator test (if programmed) and a siren test. No alarms and no reports will be sent unless a communicator test is performed, in which case a test signal will be sent.
The communicator and system sirens should be tested regularly. Contact your security installation company to find out if this test is available.

Key Sequence	Operation
✱ 4 4 1 2 3 4	1. Press [*] [4] [4] to initiate the test *Note: Sirens will sound during this test* 2. Enter a user code to end the test.

Service Light

The *service* light will be 'lit' if the security system requires service. If the *service* light is 'lit', press the [*****] key followed by the [2] key to determine the service condition. One or more zone lights will illuminate indicating what service(s) is required. Call your local security installation company immediately for these problems. Below is a listing of what each light means in a service condition.

Key Sequence	Operation
* **2**	**1.** Press [*] [2] and use the table below to identify the service condition.

Light on	Condition
1	**System Fault -** Press the [1] key. The *zone* light(s) that illuminates corresponds to the system fault(s) below: 1 **Over Current Fault** 5 **Expander Low Battery** 2 **Siren Trouble** 6 **Expander Box Tamper** 3 **Box Tamper** 7 **Expander Trouble** 4 **Expander Power** 8 **Reserved** **Note:** Faults 1 & 2 are global in nature and will affect all areas of a multi-area system. Press the [#] key to return to the 1 of 8 service lights.
2	**Zone Tamper -** Press the [2] key and the *zone* light(s) will illuminate showing the zone(s) in tampered. Press the [#] key to return to the 1 of 8 service lights.
3	**Zone Low Battery -** Press the [3] key. The *zone* light(s) will illuminate showing which zone(s) has a low battery. This only applies to wireless zones. Press the [#] key to return to the 1 of 8 service lights.
4	**Zone Loss Of Supervision –** Press the [4] key and the *zone light(s)* will illuminate showing which zone(s) has loss of supervision. This only applies to wireless zones. Press [#] key to return to the 1 of 8 service lights.
5	**Zone Trouble -** Press the [5] key and the *zone* light(s) will illuminate showing which zone(s) has a trouble condition. Press the [#] key to return to the 1 of 8 service lights.
6	**Telephone Line Trouble/Line Cut -** There is telephone line trouble or the telephone line has been cut. The *service* light will remain lit until the telephone trouble clears and a user code is entered. Note: This fault is global in nature and will affect all areas of a multi-area system.
7	**Failure To Communicate –** There is a failure to communicate between your system and the central station. **Note:** This fault is global in nature and will affect all areas of a multi-area system.
8	**Loss Of System Time -** There has been a loss of power and your system clock needs to be reset. Instructions are on page 15. **Note:** This fault is global in nature and will affect all areas of a multi-area system.

Exit	To exit the Service Light mode – press the [#] key.

Emergency Evacuation Plans

An emergency evacuation plan should be established for an actual fire alarm condition. For example, the following steps are recommended by the US National Fire Protection Association and can be used as a guide in establishing an evacuation plan for your building.

Draw up a floor plan of your home. Show windows, doors, stairs, and rooftops that can be used for escape. Indicate each occupant's escape routes. Always keep these routes free from obstruction. Determine two means of escape from each room. One will be the normal exit from the building. The other may be a window that opens easily. An escape ladder may have to be located near the window if there is a long drop to the ground below. Set a meeting place outdoors for a headcount of the building occupants and practice escape procedures. In a home, sleep with bedroom door closed; this will increase your escape time. If you suspect fire, test the door for heat. If you think it is safe, brace your shoulder against the door and open it cautiously. Be ready to slam the door if smoke or heat rush in. Practice escaping to the outdoors and meeting in an assigned spot. Call the fire department from a neighbour's phone.

Note: After the installation of your security system has been completed, notify your local fire and police departments to give them your name and address for their records. Early warning fire detection is best achieved by the installation of fire detection equipment in all rooms.
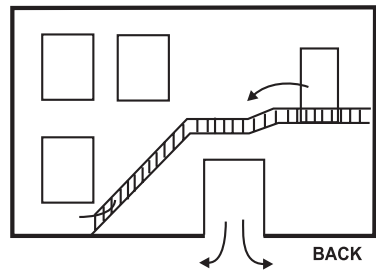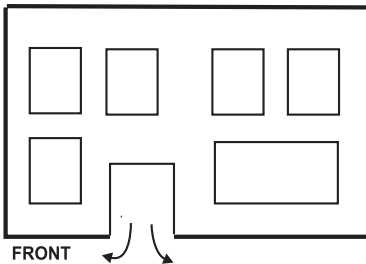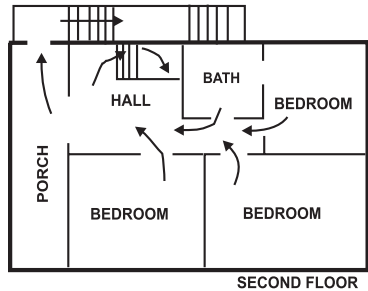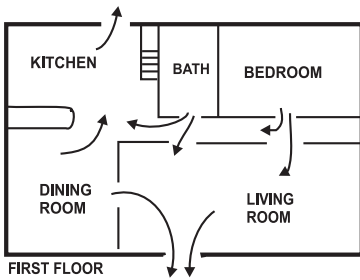
Copyright and Warranty

GE Interlogix

These instructions do not purport to cover all details or variations in equipment nor to provide every possible contingency to be met during operation and maintenance. If further information is desired or if particular problems arise that are not covered sufficiently for the purchaser's purpose, the matter should be referred to security installation company or place of purchase.

This document contains proprietary information of GE Interlogix and is furnished to its distributor and their customers solely to assist that customer in the operation and maintenance of the equipment described. This document shall not be reproduced in whole or in part nor shall its contents be disclosed to any third party without prior written approval of GE Interlogix, Australia.

Please refer to your security installation company for current warranty information.

When installed as directed, this product conforms to the standards set by Standards Australia on behalf of the Australian Communications Authority (ACA).

N4131

	Zone Descriptions	Entry / Exit	Partial Mode	24 Hour
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				
21				
22				
23				
24				

Security Installation Company